



Roxio Creator 2009 Tutorials

roxio

Create Beatmatched Mixes

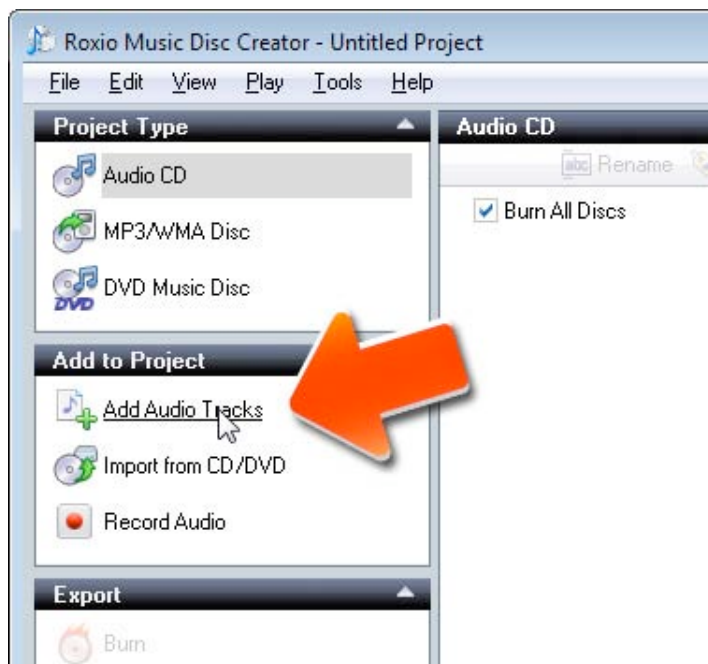
Want to keep the party going with your music mixes? Use Creator 2009's hot new Beatmatching feature to automatically synchronize beats between tracks and create seamless crossfades between songs that keep the beat going nonstop. Beatmatching is ideal for workout playlists and music compilations too. You'll keep the energy high and create professional-sounding results. Bring out your inner DJ!

Step-by-Step: Creating Beatmatched Music Mixes

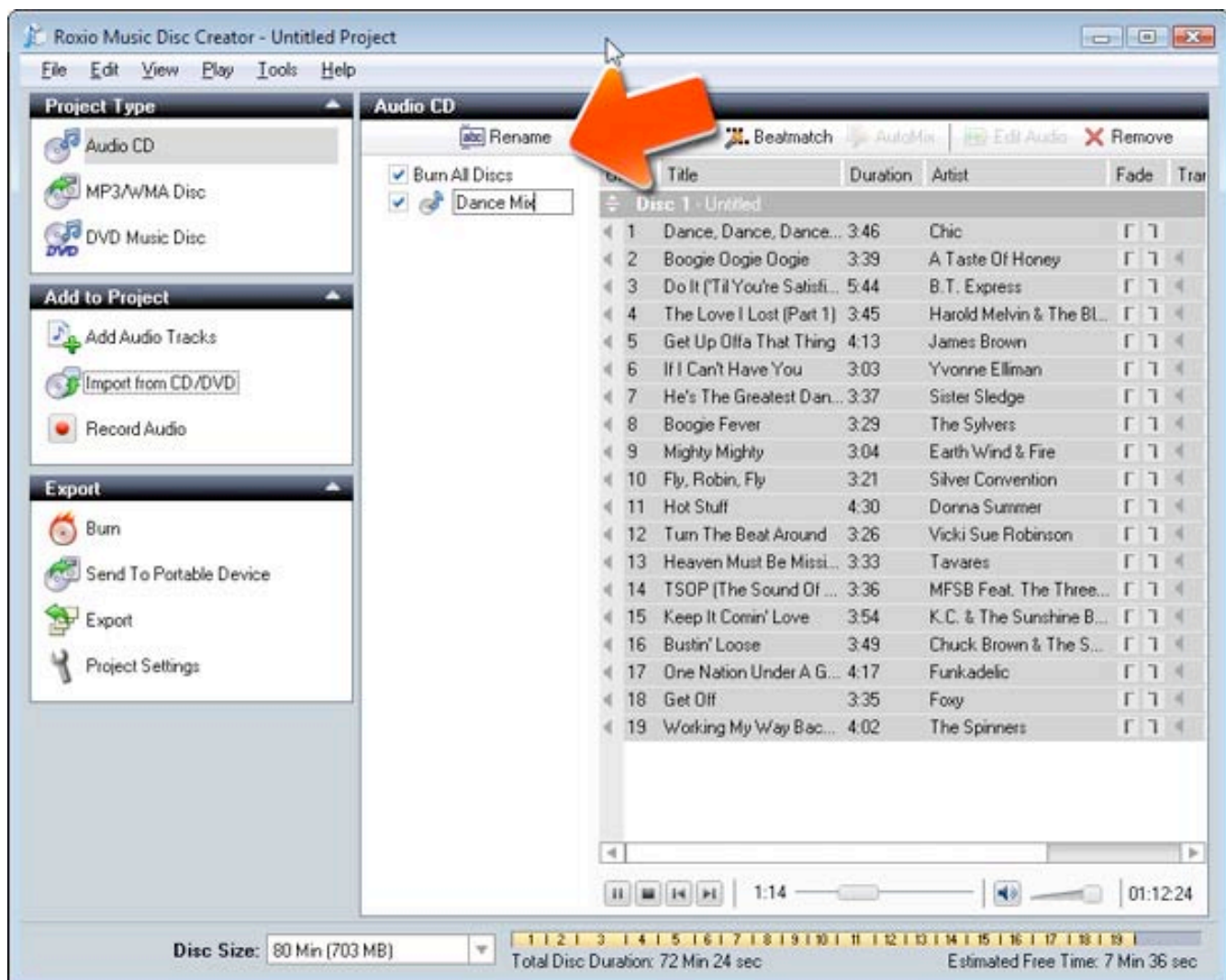
- 1. To start, run Roxio Creator 2009, then click Audio in the Project Pane.** The Music - Audio task list will open. Select "Create Music Disc Projects" under the "Create" heading at right.



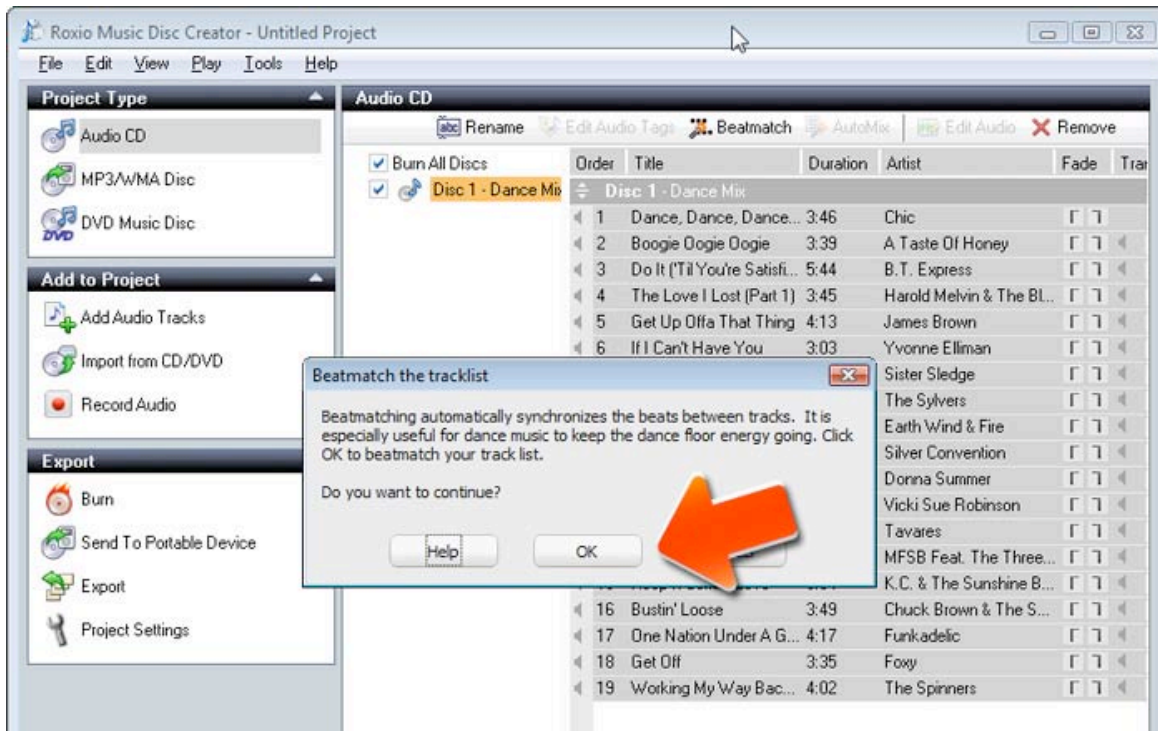
- 2. The Music Disc Creator program will now open.** Select the "Audio CD" Project Type at top left, and then add tracks to your music mix. You can choose "Add Audio Tracks" to import songs already on your local or networked hard drives using the Media Selector, or select "Import from CD/DVD" to rip songs directly from CD. If you insert an audio CD, the artist and track names will be automatically looked up for you on the Internet.



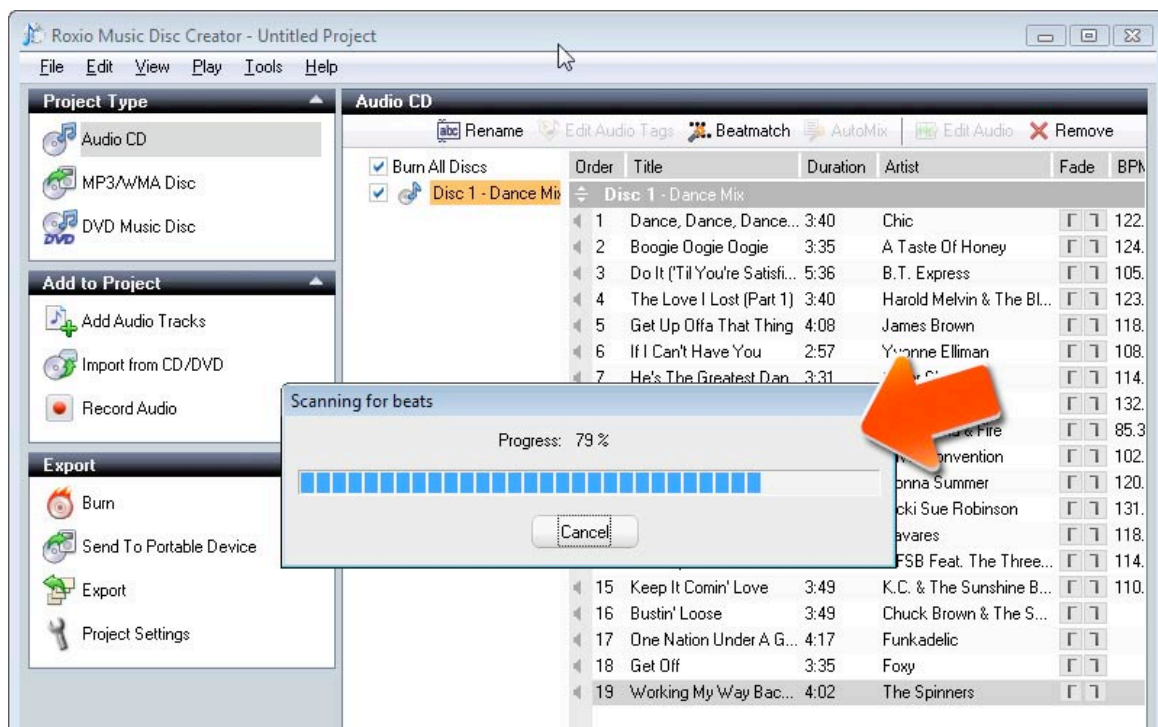
- 3. Give your mix a name.** Now that you've imported all your tracks, they will appear in the list at right. Click the "Rename" button and enter a name for your mix in the box underneath. Here, we typed "Dance Mix."



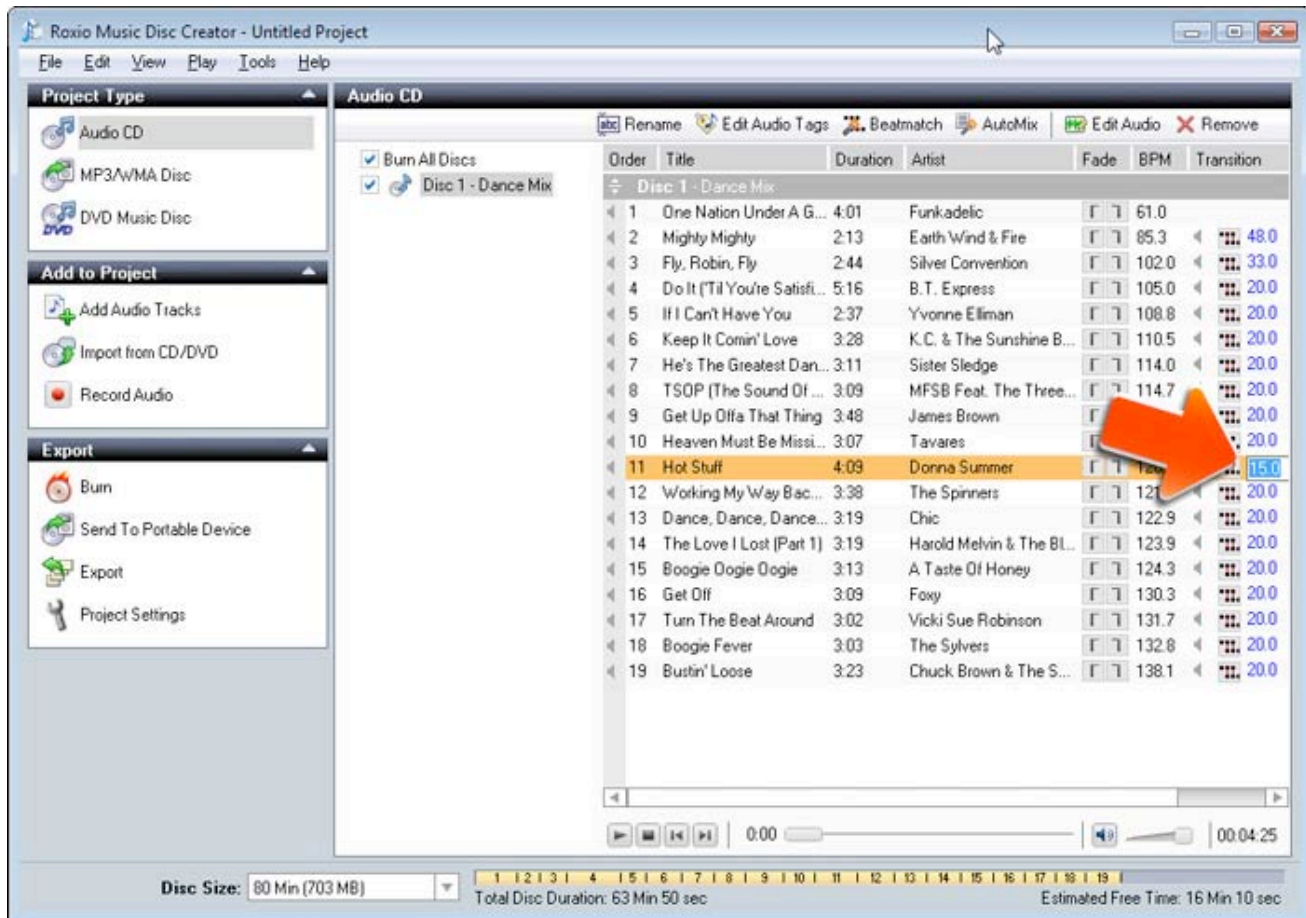
- 4. Start beatmatching.** Now it's time to beatmatch! Select all the tracks you want to beatmatch, and click the Beatmatch button in the Audio CD toolbar. A confirmation box will pop up; click OK.



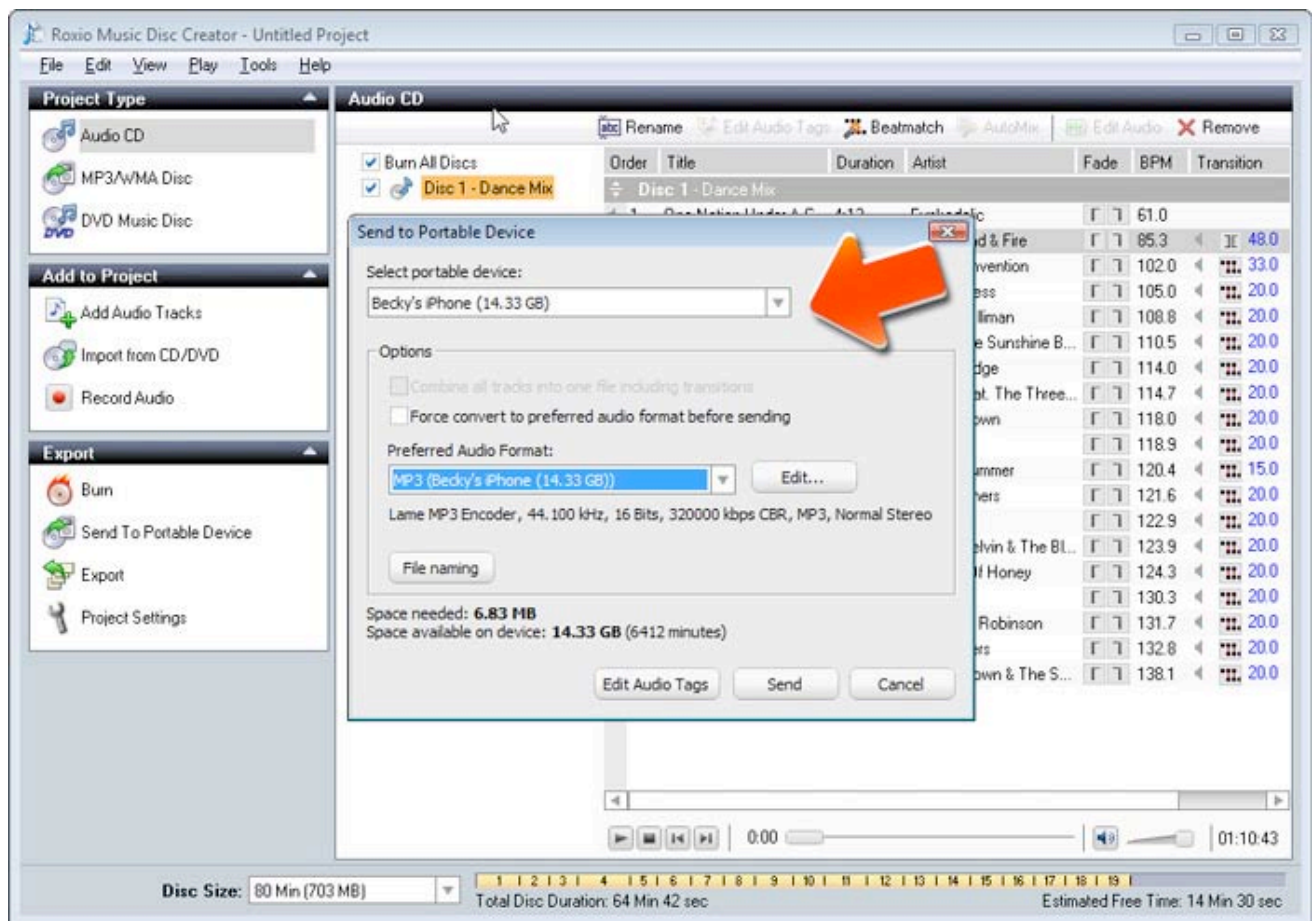
- 5. Wait for the beat!** You'll see a progress bar as Creator works to beatmatch your files. They will be reordered so that songs with closely matching beats are together, and crossfades will be inserted between songs. The default crossfade length is 20 seconds, although some fades may be longer depending on the degree of difference between the beats in any two neighboring songs.



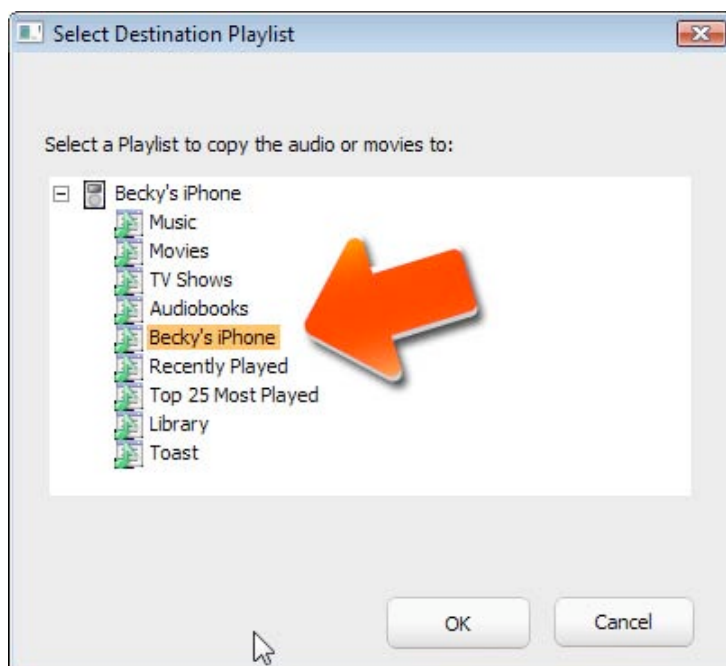
6. Check the results. Now it's time to listen to your new beatmatched crossfades. You may want to check the order and verify it is to your liking and change the order manually if you wish. When the beat is very different between songs, such as between song 1 and 2 in our mix, the transition may be rough. You may want to adjust it manually. You'll see a couple new columns at right, showing BPM (beats per minute) for each song, and the length of the crossfade transition. Click the speaker icon to preview your crossfades, and change the length, if desired, by entering a new number in the box at right. In song 11, we shortened one fade to 15 seconds. Keep tweaking and previewing until you are satisfied.



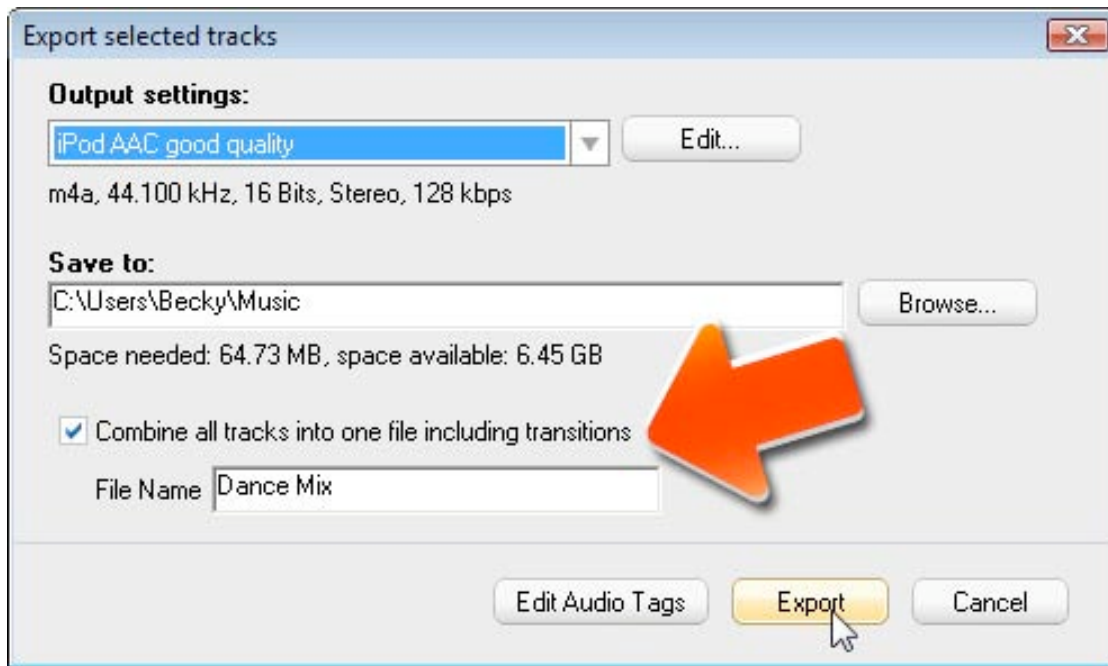
7. Export your mix. Now it's time to export your finished mix. You can burn it to disc, send it to a portable device like your iPod, iPhone or Sony PSP, or export it to your hard drive. All these options are shown at left, under the "Export" heading. Below, we have chosen to export our beatmatched to an attached iPhone 3G. Click the Send button.



8. Select a Playlist. When you export to an iPhone, iPod or other portable player, you'll also be asked to choose a destination playlist to copy your mix to. Note that it will be copied as one large file, since otherwise the crossfades would be lost. When the export is done, you're all finished! Save your project if you might want to export it to a different location later.



- 9. Export to hard drive.** Another option is to export your mix to your hard drive. You can choose the output format and location, including custom encoding settings (such as MP3, AAC, WAV or WMA), and give it a file name. Again, be sure to check the box to “Combine all tracks into one file including transitions,” or your fades will be lost.



- 10. Enjoy your mix.** Congratulations! You just created a fully beatmatched playlist, just like the pro DJs. **We do have one final tip:** If you don't think Music Disc Creator determined the proper beat for a song, you can manually adjust it with the help of an on-screen metronome. Just right-click any track, then select Beats per Minute>Edit. Adjust the BPM value until the metronome is synchronized with the music.